## THIS WEEK'S TRAINING U5-U6 THEME: BALL MASTERY AND DRIBBLING

Most of what we do with this age group must be focused on simplicity and this session is very straightforward. Players at this age are rarely able to perform fundamental skills to a good standard. It's all about learning Agility, Balance, Co-ordination and Speed and developing these with this age group pays dividends for the rest of their time playing any sport. There should be ball mastery in every session at this age

#### SESSION FORMAT: PLAY (arrival game) - PRACTICE (below) - PLAY

GAMES	<u>Pitch Set Up 3v3</u>	Start with 3v3 or 4v4 Arrival Game - Players join as they arrive	
SUGGESTED FIELD SIZES	3v3 - 15x20 yards		4v4 - 20x30 yards
PRACTICE	<u>Dribbling In Tight Areas Warm Up</u>		This practice enables your players to develop their ball mastery and dribbling skills. Players will be able to get lots of touches on the ball with interference.
	Dribbling		
SKILLS	Passing and Trapping		Ensure players concentrate on their dribbling and ball mastery skills o they keep the ball close to their feet. Players should take I touch for every step they take.
	Pull Back		

#### **Coaching Objectives**

- Teach your players the working area and stick to it!
- Teach your players how to dribble the ball.
- Show your players how to turn quickly.





## THIS WEEK'S TRAINING U7-U8 THEME: CREATING GOALSCORING OPPORTUNITIES

The U7 and U8 groups should also be working hard on technique. At this age some of them might be able to perform the techniques with more speed. You can use the techniques from the U5-U6 if you don't think your players are good enough to do the techniques we've added here.

#### SESSION FORMAT: PLAY (arrival game) - PRACTICE (below) - PLAY

GAMES	<u>Pitch Set Up 3v3</u>	Finish w	ith a bigger g	rival Game - Players join as they arrive game (4v4/5v5 depending on lle teach a structured practice
SUGGESTED FIELD SIZES	3v3 - 15x20 yards 4v4 - 20x30 yards 5v5 - 25x35 yards			
PRACTICE	<u>Ball Mastery, Movement and</u> <u>Passing Warm Up</u>		skills r opport	ity teaches players all of the core needed to create goalscoring unities, choose any of the ball astery skills that you want
	Dribbling			
SKILLS	<u>Sidestep</u>		Players should look to attack quickly looking to utilize the 2v1 overload to goal. The player without the ball should run in behind to receive the ball.	
	Inside Outside			

#### **Coaching Objectives**

- Teach your players how to attack quickly.
- Teach your players how to run with the ball effectively.
- Players to understand when to pass, dribble or run with the ball.





## THIS WEEK'S TRAINING U9-UIO THEME: CREATING GOALSCORING OPPORTUNITIES

The U9 and UIO groups should also be working hard on technique. However, at this age we can introduce more complexity in the moves they are performing, as slightly more difficult practice and changes of direction

#### SESSION FORMAT: PLAY (arrival game) - PRACTICE (below) - PLAY

GAMES	<u>Pitch Set Up 3v3</u>	Start with 3v3 or 4v4 Arrival Game - Players join as they arrive Finish with a bigger game (4v4/5v5 depending on numbers). In the middle teach a structured practice		
SUGGESTED FIELD SIZES	3v3 - 15x20 yards 4v4 - 20x30 yards		5v5 - 25x35 yards 6v6 - 35x50 yards	
PRACTICE	<u>Combinations Around the Box</u>		This practice encourages players to be creative in and around the box. Players have freedom in how they create opportunities to score.	
	Outside Hook			
SKILLS	One Touch Passing		Players must move the ball quickly to create goalscoring opportunities. If players are staying on the ball they must shift it quickly to finish on goal.	
	One Touch Finishing			

#### **Coaching Objectives**

- Teach your players how to move the ball quickly.
- Teach your players how to create space in and around the box.
- Show players how to shift and shoot.





# THIS WEEK'S TRAINING

#### UII-UI2 THEME: CREATING GOALSCORING OPPORTUNITIES

The UII and UI2 groups can deal with opponents and, where possible, you should introduce a defender to make the activity more game realistic. Technique is still important though. But you can start to coach decision making as well

#### SESSION FORMAT: PLAY (arrival game) - PRACTICE (below) - PLAY

GAMES	Pitch Set Up 3v3	art with 3v3 or 4v4 Arrival Game - Players join as they arrive inish with a bigger game (5v5, 6v6 etc. depending on humbers). In the middle teach a structured practice
SUGGESTED FIELD SIZES		- 25x35 yards 7v7 - 40x60 yards - 35x50 yards 9v9 - 50x75 yards
PRACTICE	<u>5v5 Ball Mastery in the B</u>	This practice will teach many elements of creating opportunities to finish on goal with overloads and underloads.
	Outside Hook	
SKILLS	One Touch Passing	Get players to work on attacking the goal quickly and have lots of opportunities to practice. Players must attack quickly with speed.
	One Touch Finishing	

#### **Coaching Objectives**

- Teach your players how to move the ball quickly.
- Teach your players how to create space in and around the box.
- Show players how to shift and shoot.





# THIS WEEK'S TRAINING

#### UI3-UI4 THEME: CREATING GOALSCORING OPPORTUNITIES

The UI3 and UI4 groups are more capable of following a full session plan, deal with defenders and perform game realistic sessions. Technique is still important though. But you can start to coach decision making as well

#### SESSION FORMAT: PLAY (arrival game) - PRACTICE (below) - PLAY or you can do the full session: Warm Up - Skill Practice - Game

GAMES	<u>Pitch Set Up 3v3</u>	Finish with	iv3 or 4v4 Arrival Game - Players join as they arrive n a bigger game (5v5, 6v6 etc. depending on . In the middle teach a structured practice
SUGGESTED FIELD SIZES	3v3 - 15x20 yards6v6 - 35x50 yards4v4 - 20x30 yards7v7 - 40x60 yards5v5 - 25x35 yards9v9 - 50x75 yards		
SESSION	<u>Creating Goalscoring</u> <u>Opportunities</u>		This session develops your player's ability to attack quickly to goal. Your players will learn how to create goalscoring opportunities.
	One Touch Passing		
SKILLS	One Touch Finishing		Get players to work on attacking the goal quickly and have lots of opportunities to practice. Players must attack quickly with speed.
	Quick Feet		

#### **Coaching Objectives**

- Teach your players how to attack quickly.
- Teach your players how to create goalscoring opportunities.
- Players to work on how to finish well on goal.





# THIS WEEK'S TRAINING

#### U15+ THEME: CREATING GOALSCORING OPPORTUNITIES

The UI and UI2 groups can deal with opponents and, where possible, you should introduce a defender to make the activity more game realistic. Technique is still important though. But you can start to coach decision making as well

#### **SESSION FORMAT: FULL SESSION or choose I or 2 practices**

GAMES	Pitch Set Up 3v3 Finish wit	3v3 or 4v4 Arrival Game - Players join as they arrive h a bigger game (5v5, 6v6 etc. depending on ). In the middle teach a structured practice
SUGGESTED FIELD SIZES	3v3 - 15x2O yards 6v6 - 35x5O yards   4v4 - 20x3O yards 7v7 - 40x6O yards   5v5 - 25x35 yards 9v9 - 50x75 yards	
SESSION	<u>Attacking Principles of Play:</u> Creativity and Penetration	You will need a full pitch for the whole session. You need half a pitch to do the first part as your main practice. If you are struggling for space use the U13- U14 Session .
	One Touch Passing	
SKILLS	Quick Feet	Teach your players the final attacking principle of play creativity and penetration.
	One Touch Finishing	

#### **Coaching Objectives**

- Teach your players how to be creative and penetrate the ball forwards.
- Teach your players how to play quickly to create chances.
- Players to work on how to finish well on goal.



